



Visual Boy Advance-M

The continuing development of the legendary VBA gameboy advance emulator.

Dead link?

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- Dead link?
by N. Harmonik » Mon Mar 15, 2021 4:14 pm

viewtopic.php?f=25&t=816&p=4758&hilit=Nightly#p4758

The link that's in the sentence [Nightly builds are here.] (which is the same as the link shown when I started a new issue thread in GitHub) is not working for me and at least two other people.

N. Harmonik
Junior Member
Posts: 1
Joined: Mon Mar 15, 2021 4:06 pm
- Re: Dead link?
by Corn Cake » Mon Apr 12, 2021 12:46 am

It's not working for me either

Corn Cake
Junior Member
Posts: 1
Joined: Mon Apr 12, 2021 12:43 am
- Re: Dead link?
by ZachBacon » Tue Sep 28, 2021 11:05 am

currently nightlies are down, however I'm looking to bring that back as soon as I am able to. I'm working on getting some physical hardware that can make and publish multiple binaries for different operating systems.

 MSYS2 Build passing

ZachBacon
Member
Posts: 236
Joined: Tue Mar 27, 2018 9:35 pm

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